



FOURTH NEWSLETTER FROM YOUTH IMPACT+ PROJECT



WHY DO WE DO WHAT WE DO?

Our project is aimed at youth workers and youth organisations, as well as project managers involved in European Union-funded youth projects to increase the number of youth workers and youth organisations involved in youth work.

- a clearer understanding of the importance of impact for the long-term results of a project,
- improved accessibility and awareness of training materials and resources related to the impact of the youth sector,
- access to a large pool of innovative resources from the European Youth Project Network,
- personal empowerment, inspiration and improved capacity for innovation,
- increased awareness of the specific needs and situation of young people in terms of access to services,
- better understanding of best practices to maximise the impact of youth projects,
- improved knowledge on how to better support young people through youth work and youth-focused projects,

PARTNERS

- The Opportunity Centre, United Kingdom
- CESIE, Italy
- EduCentrum, Czech Republic
- BfE, Bulgaria
- CPDIS, Romania
- Innovation Frontiers IKE, Greece
- IAAD, Turkey

WHAT EXACTLY DO WE DO?

We will provide a wide range of free online materials to encourage learning between youth organisations and youth workers, identifying and sharing good practice, increasing the quality of youth work, the skills, competences and understanding of youth workers and, in turn, facilitating high quality opportunities and support for the young people involved.

HOW CAN YOU ACCESS THIS MATERIAL?

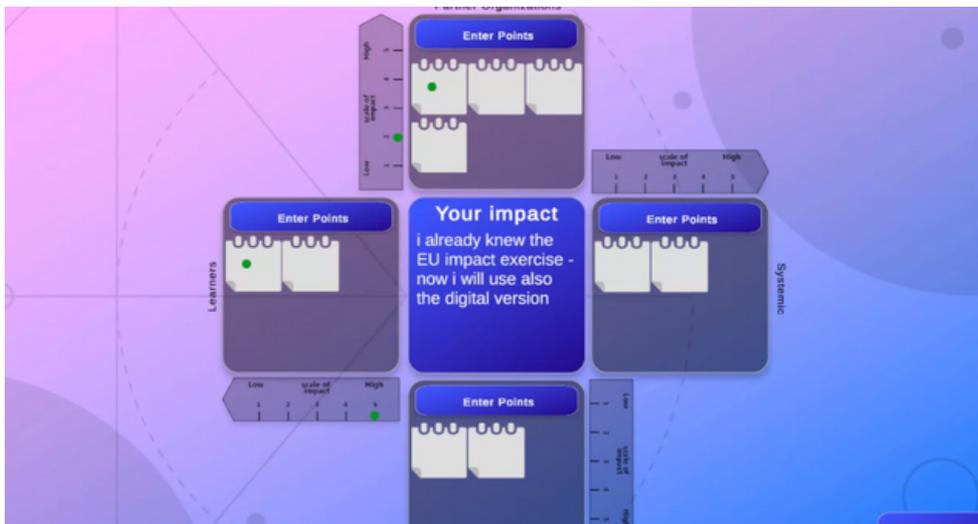
The first material is the YouthImpact+ digital tool and platform. By registering your project on the platform, the system allows stakeholders to track the impact of the project over the lifetime of the project. The digital tool also produces a report on key project highlights. In terms of functionality, the creator of the exercise will define the project objectives by entering the project name, pre-agreed objectives, target groups and stakeholders and invite other partners to collaborate on the exercise. This process will follow the same procedure as the Impact+ exercise.

YOUTHIMPACT+ DIGITAL TOOL AND PLATFORM

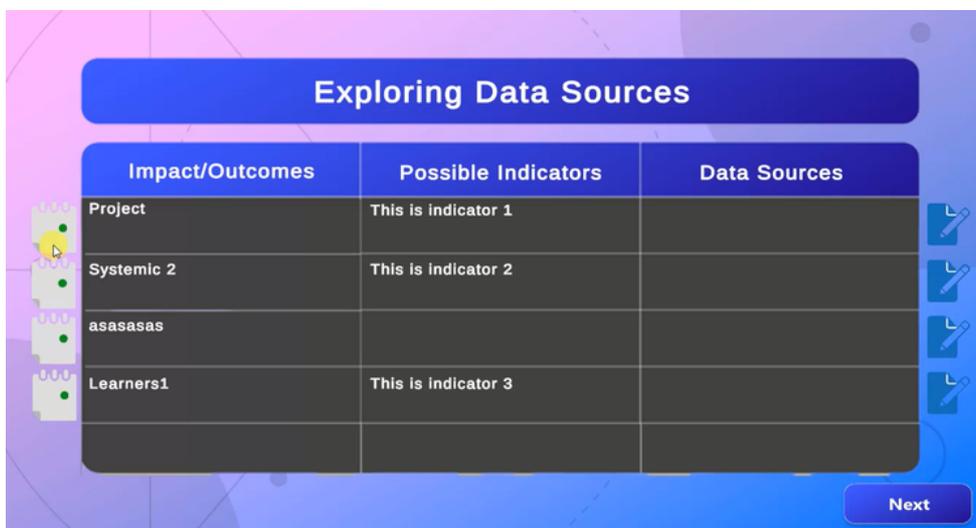
1. Mainboard Exercise



2. The user can zoom in/out and scroll to see the entire main table in detail. The addition of impacts/results for each category has been done. View each impact in detail. Ranking each impact based on good (green) or bad (red) value. Impact scale can be added by the user.



- Once this is done, the user can add indicators for the impacts that are added. After adding indicators, the user can add data sources for each of the indicators.



- After adding data sources. Users can view the full reports based on the data entered during the exercise.

Area of Impact	Impact / Outcomes	Indicators	Data Sources	Short Term	Medium Term	Long Term
Systemetic	networking capacity	number of external organisations involved in the dissemination events (ME, pilotings etc)				
	an already existing and widely used tool, now digital easier to use	number of project partners using the digital tool in other projects				
	a practical resource to use in meetings and also internally at the organisation					
Organisations	networking capacity	number of partners using the tool for non-Erasmus related work				
	an already existing and widely used tool, now digital easier to use	number of external organisations involved in the dissemination events (ME, pilotings etc)				
	a practical resource to use in meetings and also internally at the organisation	number of project partners using the digital tool in other projects				
Learners	networking capacity	number of partners using the tool for non-Erasmus related work				
	an already existing and widely used tool, now digital easier to use	number of external organisations involved in the dissemination events (ME, pilotings etc)				
	a practical resource to use in meetings and also internally at the organisation	number of project partners using the digital tool in other projects				
Staff	networking capacity	number of partners using the tool for non-Erasmus related work				
	an already existing and widely used tool, now digital easier to use	number of external organisations involved in the dissemination events (ME, pilotings etc)				
	a practical resource to use in meetings and also internally at the organisation	number of project partners using the tool for non-Erasmus related work				

YOUTHIMPACT+ ONLINE TRAINING COURSE

The second material is the YouthImpact+ online training course. The e-learning course will be a dynamic, interactive course for youth workers and youth organisations to learn how to use and properly integrate the YouthImpact+ tool and platform into their planned or existing youth initiatives and projects.

To help the target groups develop their understanding of the platform and the tool, the project will develop the content of the e-training course, which will include a module for each specific step involved:

- Design and implementation,
- identification of interested parties,
- collective and individual impacts on stakeholders,
- monitoring and measuring impacts,
- data collection and data sources,
- recommended activities to maximise the impact
- how the impact of the project relates to EU policy objectives



WHAT DO I NEED TO KNOW?

Both the digital tool and the online training course will be available on the Youth Impact+ platform

youthimpacttool.eu

Stay tuned on our social media to get to know more about the project and its development.



WWW.YOUTHIMPACTPLUSPROJECT.COM



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